

Cajón mapping table

Legend

Lower = 1/2 height of box
 Center = 3/4 height of box
 Upper = Full height of box
 Edge = On the top edge
 Top = On top of box
 Side = On side of box

Open = immediately released
 Muted = pressed

Distribution is centered
 around C5 !

B7		
A#7	█	Knock - Top
A7		Knock 1 - Lower
G#7	█	Knock 2 - Lower
G7		Knock 3 - Lower
F#7	█	Knock 3 - Upper
F7		FingerNail 2 - Lower
E7		FingerNail 1 - Lower
D#7	█	FingerNail - Top
D7		Finger 2 - Lower
C#7	█	Finger 1 - Lower
C7		Hit - Lower Open
B6		Hit - Center Open
A#6	█	Hit - Upper Open
A6		Bass - Lower Open
G#6	█	Bass - Center Open
G6		Bass - Upper Open
F#6	█	Bass - Upper Muted
F6		Hit - Side
E6		Knock - Side
D#6	█	Knock 2 - Upper
D6		Knock 1 - Upper
C#6	█	FingerNail 2 - Upper
C6		FingerNail 1 - Upper
B5		Finger 2 - Edge
A#5	█	Finger 2 - Edge
A5		Thumb
G#5	█	Finger 2 - Upper
G5		Finger 1 - Upper
F#5	█	Hit - Edge
F5		Slap
E5		Hit - Upper Muted
D#5	█	Hit - Middle Muted
D5		Bass - Center Muted
C#5	█	Bass - Lower Muted
C5		Hit - Upper Muted
B4		Hit - Center Muted
A#4	█	Hit - Lower Muted
A4		Tip
G#4	█	Heel
G4		Slap
F#4	█	Hit - Edge
F4		Finger 1 - Upper
E4		Finger 2 - Upper
D#4	█	Thumb
D4		Finger 1 - Edge
C#4	█	Finger 2 - Edge
C4		FingerNail 1 - Upper
B3		FingerNail 2 - Upper
A#3	█	Knock 1 - Upper
A3		Knock 2 - Upper
G#3	█	Knock - Side
G3		Hit - Side
F#3	█	Bass - Upper Muted
F3		Bass - Upper Open
E3		Bass - Center Open
D#3	█	Bass - Lower Open
D3		Hit - Upper Open
C#3	█	Hit - Center Open
C3		Hit - Lower Open
B2		Finger 1 - Lower
A#2	█	Finger 2 - Lower
A2		FingerNail - Upper
G#2	█	FingerNail 1 - Lower
G2		FingerNail 2 - Lower
F#2	█	Knock 3 - Upper
F2		Knock 3 - Lower
E2		Knock 2 - Lower
D#2	█	Knock 1 - Lower
D2		Knock - Upper
C#2	█	-
C2		-